

CS293S

SSA & Dead Code Elimination

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Review of Last Class

- Static Single Assignment(SSA)
 - Maximal SSA (all variables in every joint block)
 - Minimal SSA
 - Dominance Frontier (DF)
 - (a def in block n results in an insertion in each of its DF(n))
- Semi-pruned SSA
 - (similar as minimal SSA, but on only global variable)
- Pruned SSA
 - (similar as semi-pruned SSA, but dead are removed)

Focus of This Class

- Dead code elimination
- Techniques for Removing φ -functions

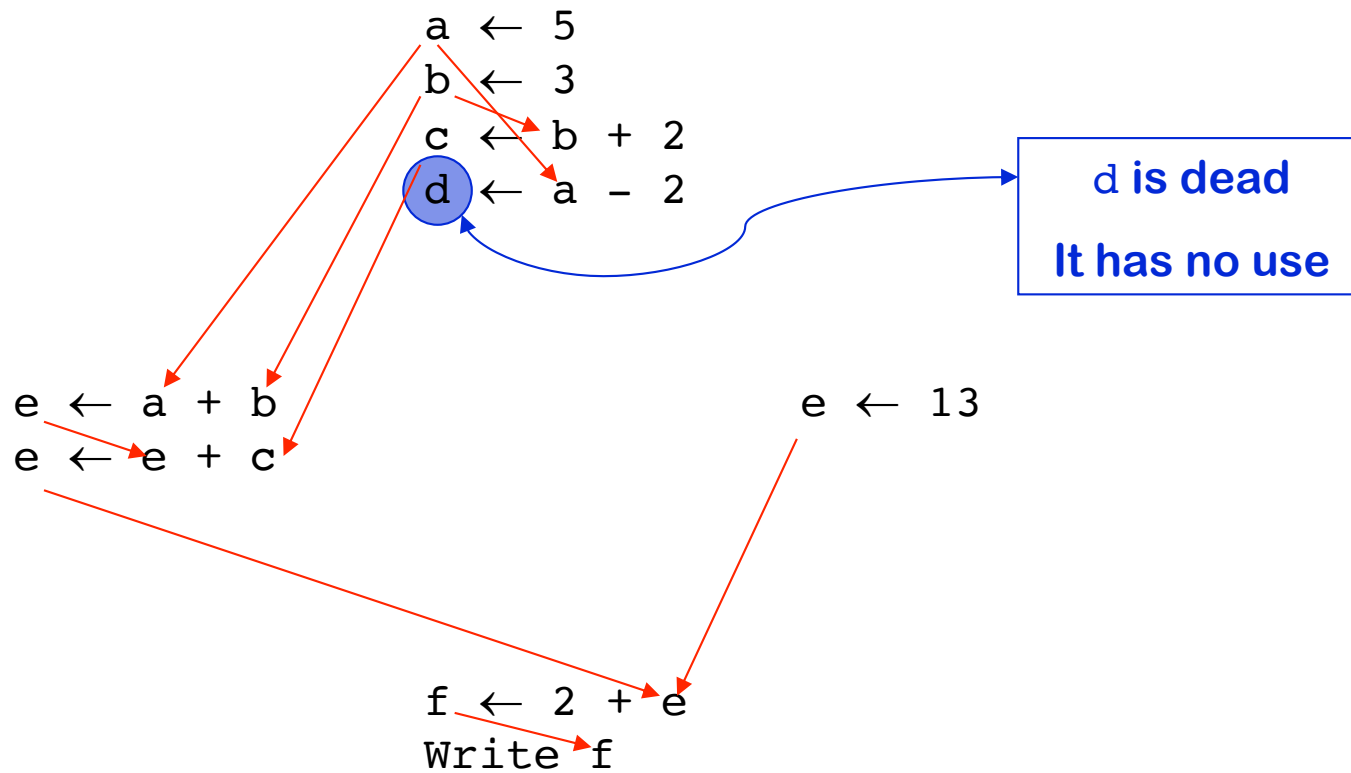
Dead Code Elimination

- Useful statements
 - Output statements (e.g., printf)
 - Statements that compute values used by useful statements

- Algorithm to eliminate dead code
 - Start with absolutely useful statements
 - Repeatedly adds statements that compute variables used in current useful statements
 - through def-use chains (reaching definitions)

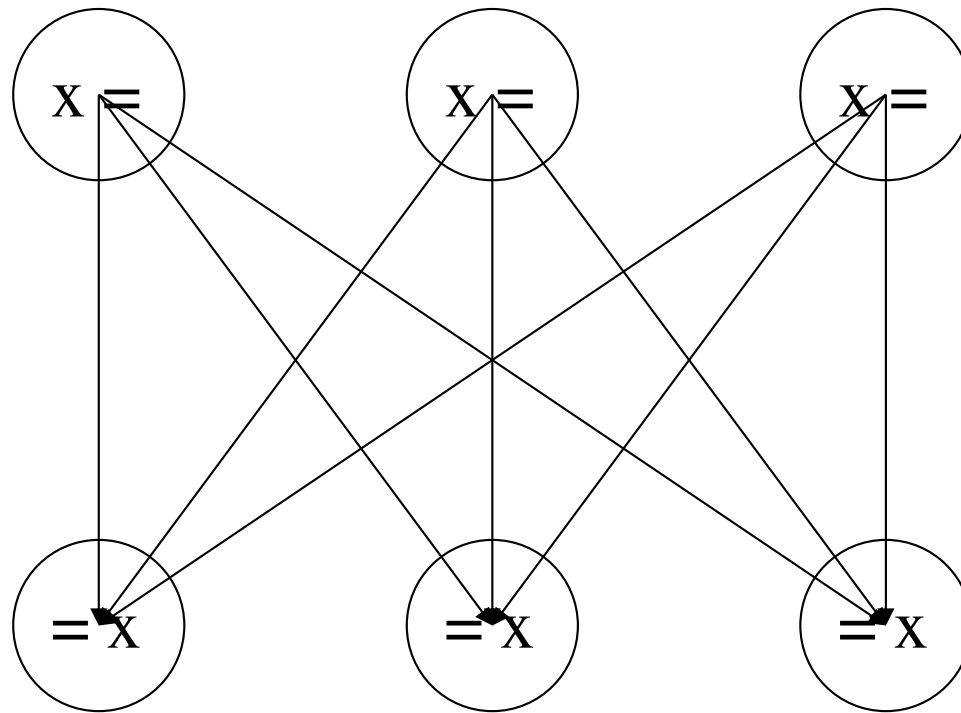
Dead-code Elimination

- Using def-use chain (review):



Def-use w/o SSA form

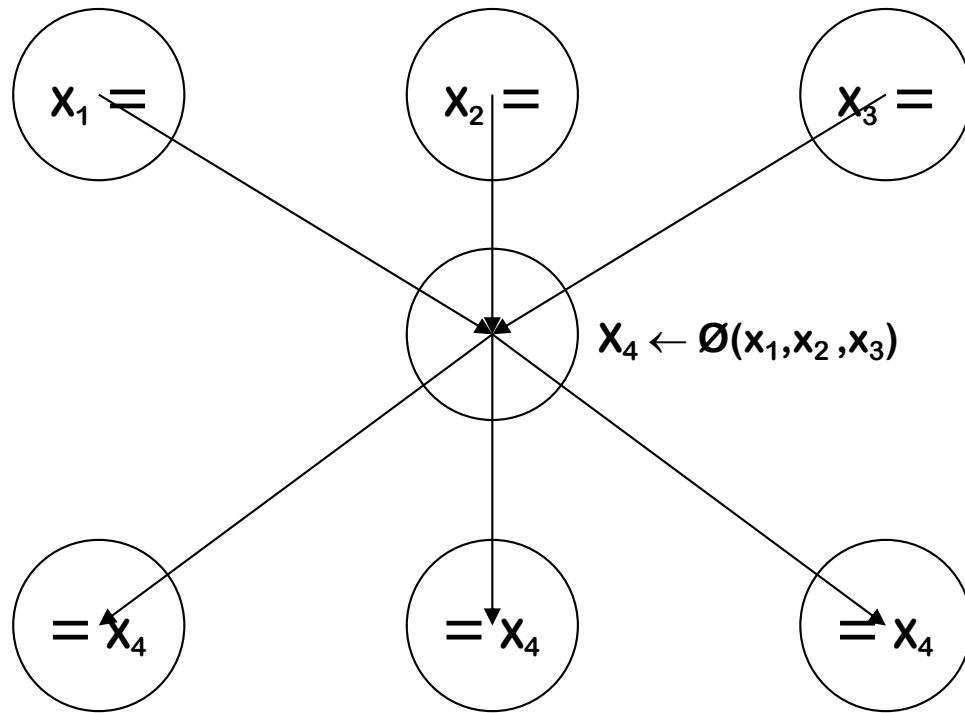
- Def-use edges grow very large



caused by
branches

Def-use with SSA Form

- Edges reduced from 9 to 6



Example

```
if (x > 0) {  
    printf("greater than zero");  
}
```

- The printf statement (I/O statement) is inherently live. You also need to mark the “if (x>0)” live because the ‘print’ statement is control dependent on the ‘if’.

Post-dominator Relation

- If X appears on every path from $START$ to Y , then X dominates Y .

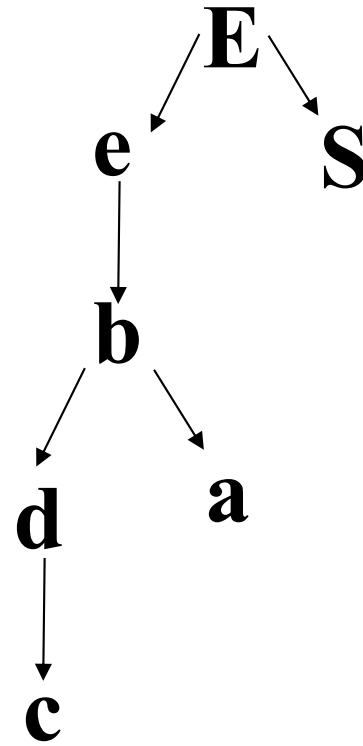
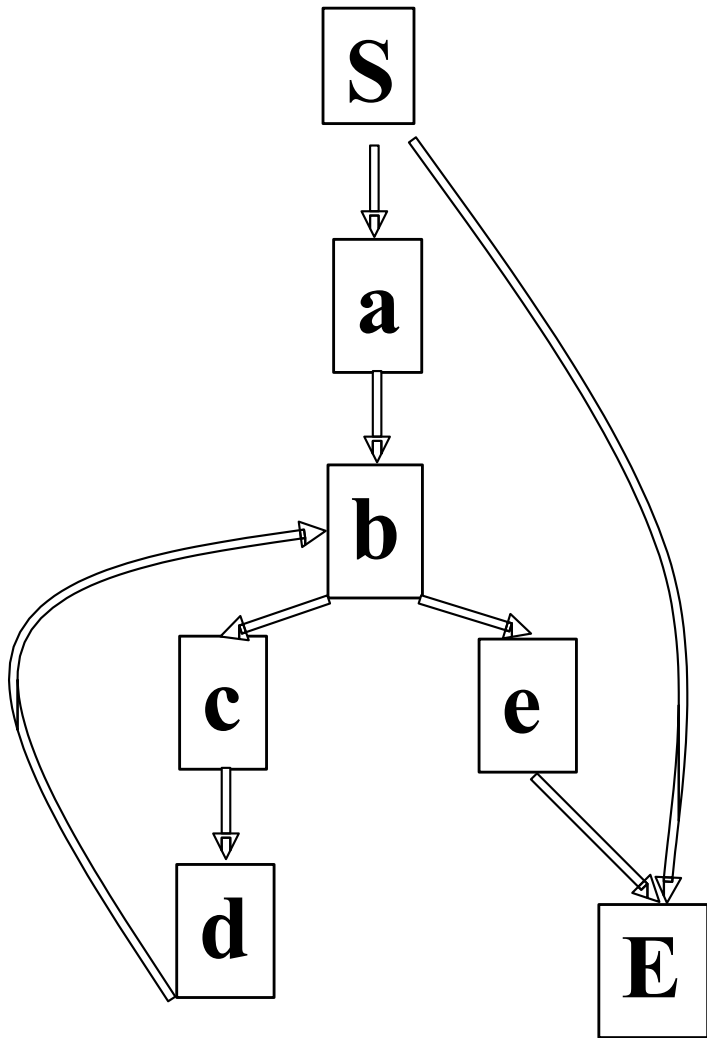
- If X appears on every path from Y to END , then X postdominates Y .

- Postdominator Tree
 - END is the root
 - Any node Y other than END has $ipdom(Y)$ as its parent
 - Parent, child, ancestor, descendant

Control Dependence

- There are two possible definitions.
- Node w is control dependent on edge $(u \rightarrow v)$ if
 - w postdominates v
 - If $w \neq u$, w does not postdominate u
- Node w is control dependent on node u if there exists an edge $u \rightarrow v$
 - w postdominates v
 - If $w \neq u$, w does not postdominate u

Example



Pdom Tree

Control Dep Relation

	a	b	c	d
S->a	✓	✓		
b->c		✓	✓	✓

Control Dependence V.S. Dominator Frontier

- Reverse control flow graph (RCFG)
- Let X and Y be nodes in CFG. X in $DF(Y)$ in CFG iff Y is control dependent on X in RCFG.
- $DF(Y)$ in CFG = $conds(Y)$ in RCFG, where $conds(Y)$ is the set of nodes that Y is control dependent on.

Control Dependence V.S. Dominator Frontier

□ Forward direction:

□ By definition of “dominator Frontier”, X in $DF(Y)$ in CFG, if Y dominates V (i.e., one of X 's parents in CFG), but Y does not strictly dominates X in CFG.

□ If there is an edge $V \rightarrow X$ in CFG and Y dominates V in CFG

□ If there is an edge $X \rightarrow V$ in RCFG and Y postdominates V in RCFG

□ Y does not strictly dominate X in CFG

□ If $Y \neq X$, Y does not dominate X in CFG

□ If $Y \neq X$, Y does not postdominate X in RCFG

□ If there is an edge $X \rightarrow V$ in RCFG, Y postdominates V in RCFG, If $Y \neq X$, Y does not postdominate X in RCFG

□ By definition of “control dependent”, we could know that Y is control dependent on X in RCFG.

Control Dependence V.S. Dominator Frontier

□ Backward direction:

□ By definition of “control dependent”, Y is control dependent on X in RCFG, if there exists an edge $X \rightarrow V$ in RCFG, Y postdominates V in RCFG, If $Y \neq X$, Y does not postdominate X in RCFG.

□ If there is an edge $V \rightarrow X$ in CFG, i.e., V is X 's parent in CFG

□ Y dominates V (i.e., X 's parent) in CFG

□ If $Y \neq X$, Y does not dominate X in CFG

□ Y does not strictly dominate X in CFG

□ Y dominates V (i.e., one of X 's parents in CFG), but Y does not strictly dominates X in CFG

□ By definition of DF, we could know that X is in $DF(Y)$.

Dead Code Elimination

Mark

```
for each op i
  clear i's mark
  if i is critical then
    mark i
    add i to WorkList

while (Worklist  $\neq \emptyset$ )
  remove i from WorkList
  (i has form "x $\leftarrow$ y op z" )
  if def(y) is not marked then
    mark def(y)
    add def(y) to WorkList
  if def(z) is not marked then
    mark def(z)
    add def(z) to WorkList

for each b  $\in$  RDF(block(i))
  mark the block-ending
  branch in b
  add it to WorkList
```

Sweep

```
for each op i
  if i is not marked then
    if i is a branch then
      rewrite with a jump to
      i's nearest useful
      post-dominator
    if i is not a jump then
      delete i
```

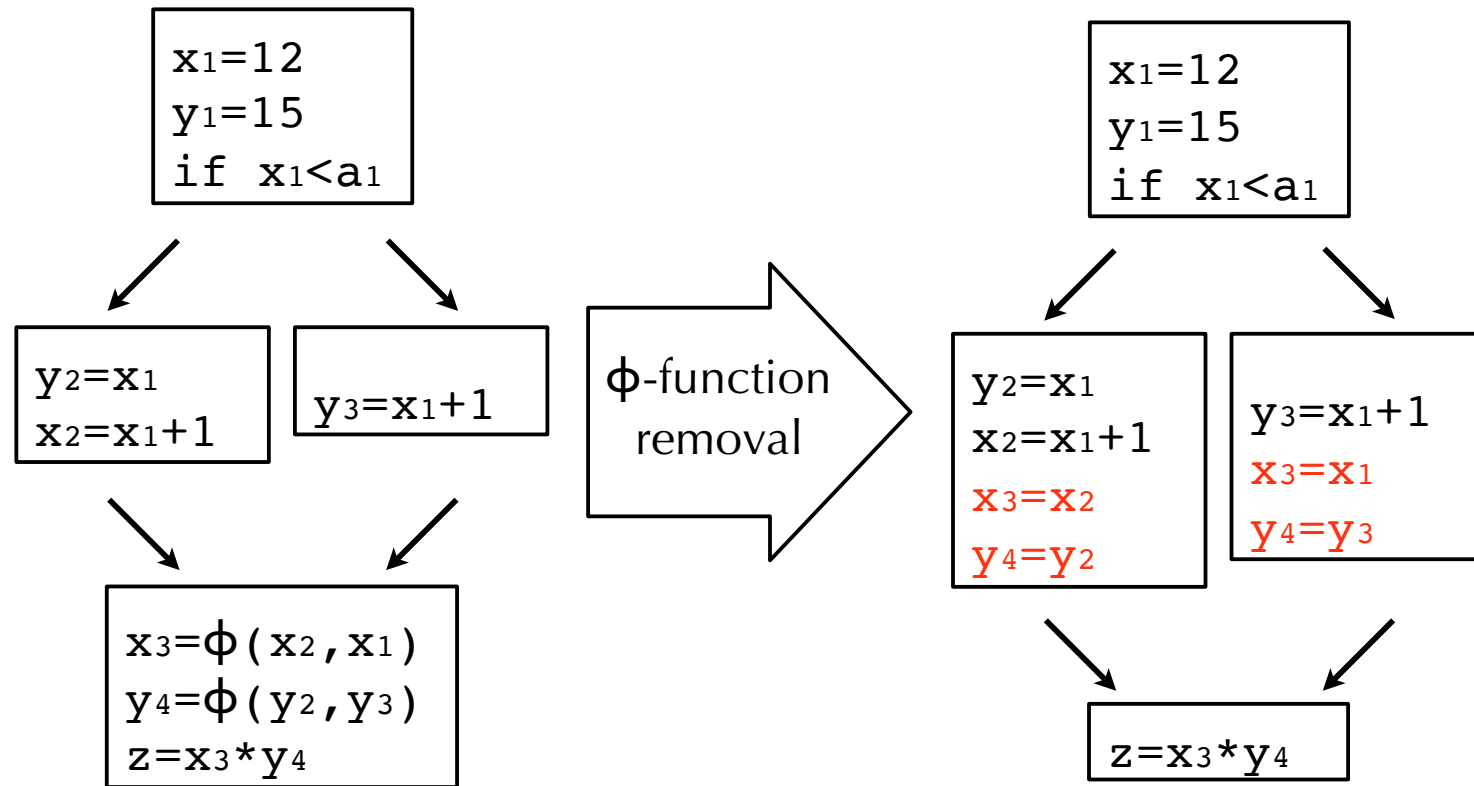
Notes:

- Eliminates some branches
- Reconnects dead branches to the remaining live code

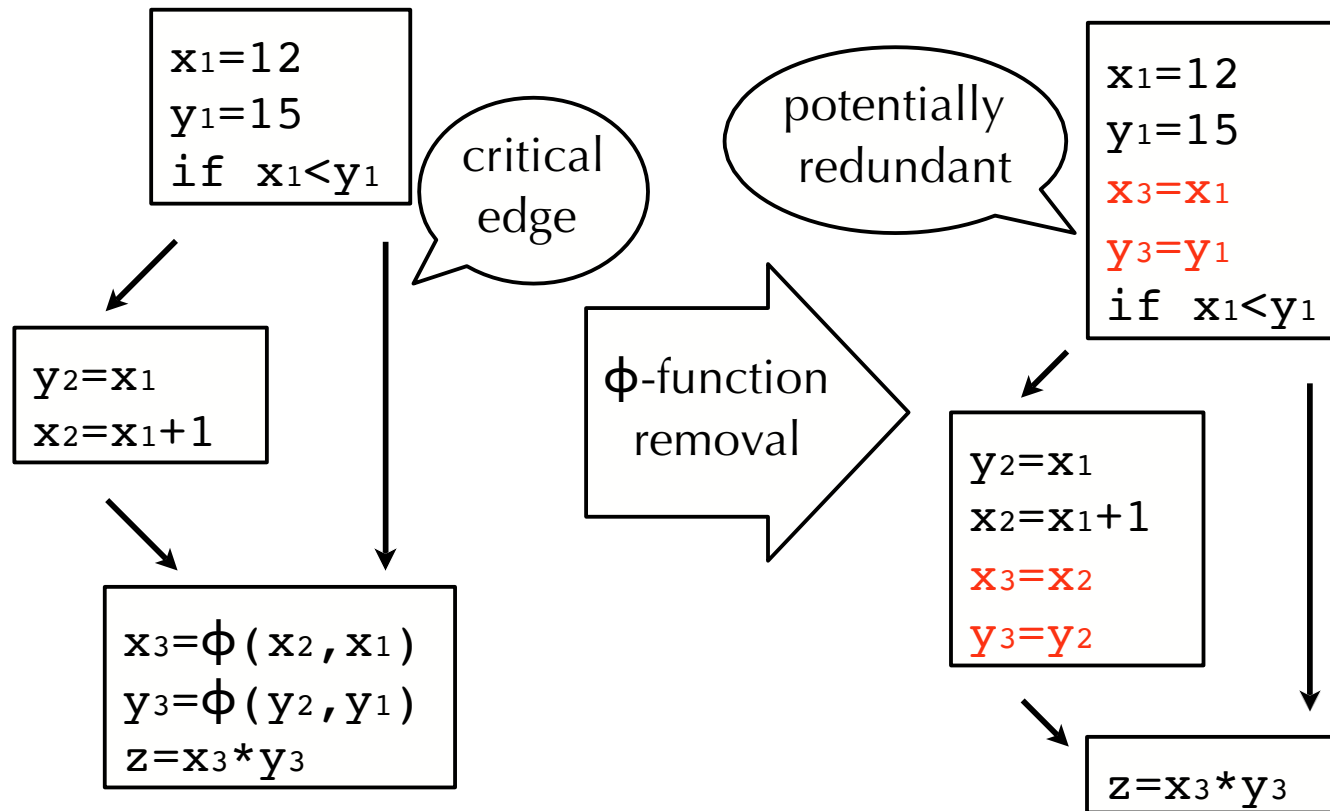
Removing ϕ -functions

- After the program has been turned into SSA form and the various optimizations performed on that representation, it must be transformed into executable form.
- This implies in particular that ϕ -functions must be removed, as they **cannot be implemented on standard machines**.

Removing ϕ -functions



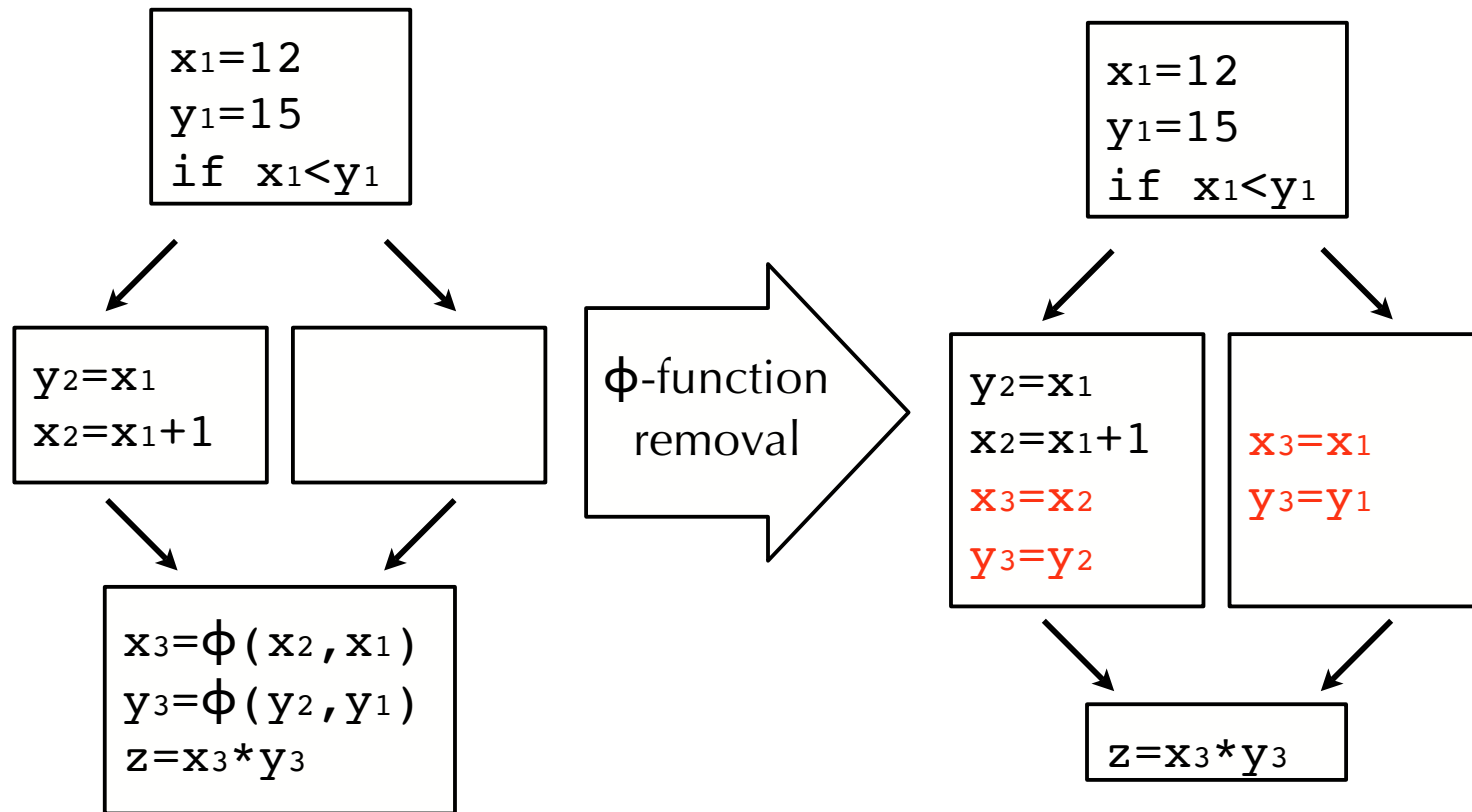
Potential redundancy with critical edge



Critical edges

- CFG edges that go from a node with multiple successors to a node with multiple predecessors are called **critical edges**.
- While removing φ -functions, the presence of a critical edge from n_1 to n_2 leads to the insertion of redundant *move instructions* in n_1 , corresponding to the φ -functions of n_2 .
- **Ideally**, they should be executed only if control reaches n_2 later, but this is not certain when n_1 executes.

With edge splitting



Summary

Dead code elimination algorithm.

Important concepts of control dependence

- postdominator, reverse dominance frontier
- Relations between control dependence and dominance relations