# Foundations of Computer Science Key Terms & Results

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## THE FOUNDATIONS: LOGIC & PROOFS

### TERMS

proposition: a declarative statement that is true or false, but not both

propositional variable: a variable that represents a proposition

 $\neg p$  (**negation of** *p*): the proposition with truth value opposite to the truth value of *p* 

logical operators: operators used to combine propositions

compound proposition: a proposition constructed by combining propositions using logical operators

 $p \lor q$  (disjunction of p and q): the proposition "p or q," which is true if and only if at least 1 of p and q is true

 $p \wedge q$  (conjunction of p and q): the proposition "p and q," which is true if and only if both p and q are true

 $p \rightarrow q$  (p implies q): the proposition "if p then q," which is false if and only if p is true and q is false

 $p \leftrightarrow q$  (biconditional): the proposition "p if and only if q," which is true if and only if p and q have the same truth value

 $p \oplus q$  (exclusive or of p and q): the proposition "p XOR q," which is true when exactly 1 of p and q are true

**converse of**  $p \rightarrow q$ :  $q \rightarrow p$ 

inverse of  $p \to q$ :  $\neg p \to \neg q$ 

contrapositive of  $p \to q$ :  $\neg q \to \neg p$ 

tautology: a compound proposition that always is true

contradiction: a compound proposition that always is false

predicate: the part of a sentence that attributes a property to the subject

**propositional function:** a statement containing 1 or more variables that becomes a proposition when each of its variables is assigned a value or is bound by a quantifier

domain (or universe) of discourse: the set of values a variable in a propositional function may take

- $\exists x P(x)$  (existential quantification of P(x)): the proposition that is true if and only if there exists an x in the domain such that P(x) is true
- $\forall x P(x)$  (universal quantification of P(x)): the proposition that is true if and only P(x) is true for every x in the domain

free variable: a variable not bound in a proposition function

bound variable: a variable that is quantified

scope of a quantifier: part of a statement where the quantifier binds its variable

**argument:** a sequence of statements

- argument form: a sequence of compound propositions involving propositional variables
- premise: a statement, in an argument or argument form, other than the final one
- conclusion: the final statement in an argument or argument form
- valid argument form: a sequence of propositions involving propositional variables where the truth of all the premises implies the truth of the conclusion
- valid argument: an argument with a valid argument form

rule of inference: a valid argument form that can be used in the demonstration that arguments are valid

- fallacy: an invalid argument form
- theorem: a mathematical assertion that can be shown to be true
- conjecture: a mathematical assertion proposed to be true, but that has not been proven
- **proof:** a demonstration that a theorem is true
- axiom: a basic assumption of a theory, assumed to be true, that can be used as a basis for proving theorems
- **lemma:** a theorem used to prove other theorems
- corollary: a proposition that can be proved as a consequence of a theorem
- **vacuous proof:** a proof that  $p \rightarrow q$  is true based on the fact that p is false
- **trivial proof:** a proof that  $p \rightarrow q$  is true based on the fact that q is true
- **direct proof:** a proof that  $p \to q$  is true that proceeds by showing that q must be true when p is true
- **proof by contraposition:** a proof that  $p \rightarrow q$  is true that proceeds by showing that p must be false when q is false

**proof by contradiction:** a proof that p is true based on the truth of  $\neg p \rightarrow q$ , where q is a contradiction

- proof by cases: a proof decomposed into separate cases, where these cases cover all possibilities
- without loss of generality: an assumption in a proof that makes it possible to prove a theorem by reducing the number of cases needed in the proof
- **counterexample:** an element x such that P(x) is false
- **constructive existence proof:** a proof that an element with a specified property exists by explicitly finding such an element
- **nonconstructive existence proof:** a proof that an element with a specified property exists that does not explicitly find such an element

## RESULTS

• The following logical equivalences from Table 6:

**Double negation:**  $\neg(\neg p) \equiv p$  **Commutative:**   $p \lor q \equiv q \lor p$  $p \land q \equiv q \land p$ 

#### Associative:

 $(p \lor q) \lor r \equiv p \lor (q \lor r)$  $(p \land q) \land r \equiv p \land (q \land r)$ 

#### **Distributive:**

 $p \lor (q \land r) \equiv (p \lor q) \land (p \lor r)$  $p \land (q \lor r) \equiv (p \land q) \lor (p \land r)$ 

#### **DeMorgan's:**

$$\neg (p \lor q) \equiv \neg p \land \neg q$$
$$\neg (p \land q) \equiv \neg p \lor \neg q$$

• The following equivalences of implication:

$$p \to q \equiv \neg p \lor q$$
$$p \to q \equiv \neg q \to \neg p$$

• The following equivalences of biconditional:

$$p \leftrightarrow q \equiv (p \rightarrow q) \land (q \rightarrow p)$$
$$p \leftrightarrow q \equiv (p \rightarrow q) \land (\neg p \rightarrow \neg q)$$
$$p \leftrightarrow q \equiv \neg (p \oplus q)$$

• DeMorgan's laws for quantifiers

$$\neg \exists P(x) \equiv \forall x \neg P(x)$$
$$\neg \forall P(x) \equiv \exists x \neg P(x)$$

• The following rules of inference for propositional logic:

Modus ponens:  $[p \land (p \rightarrow q)] \rightarrow q$ Hypothetical syllogism:  $[(p \rightarrow q) \land (q \rightarrow r)] \rightarrow (p \rightarrow r)$ Resolution:  $[(p \lor q) \land (\neg p \lor r)] \rightarrow (q \lor r)$ 

• The rules of inference for quantified statements:

**Universal instantiation:** If  $\forall x P(x)$ , then P(c) for any c in the domain.

**Universal generalization:** If P(c) for arbitrary c, then  $\forall x P(x)$ 

**Existential instantiation:** If  $\exists x P(x)$ , then P(c) for some *c* in the domain. We however do not know which element in the domain *c* is.

**Existential generalization:** If P(c) for some c, then  $\exists x P(x)$ 

## **SET & FUNCTIONS**

#### TERMS

set: a collection of distinct objects

paradox: a logical inconsistency

element, member of a set: an object in a set

 $\emptyset$  (empty set, null set): the set with no members

universal set: the set containing all objects under consideration

Venn diagram: a graphical representation of a set or sets

S = T (set equality):  $\forall x (x \in S \leftrightarrow x \in T)$ 

 $S \subseteq T$  (S is a subset of T):  $\forall x (x \in S \rightarrow x \in T)$ 

 $S \subset T$  (S is a proper subset of T):  $S \subseteq T \land S \neq T$ 

finite set: a set with n elements, where n is a natural number

infinite set: a set that is not finite

|S| (the cardinality of S): the number of elements in S

P(S) (the power set of S):  $\{s \mid s \subseteq S\}$ 

 $A \cup B$  (A union B):  $x \in A \cup B \leftrightarrow (x \in A \lor x \in B)$ 

 $A \cap B$  (A intersection B):  $x \in A \cap B \leftrightarrow (x \in A \land x \in B)$ 

A - B (A minus B):  $x \in A - B \leftrightarrow (x \in A \land x \notin B)$ 

 $\overline{A}$  (the complement of A): U - A, where U is the universal set.

 $A \oplus B$  (symmetric difference of A and B):  $x \in A \oplus B \leftrightarrow (x \in A \oplus x \in B)$ 

membership table: a table displaying the membership of elements in sets

function from A to B: an assignment such that,  $\forall a \in A$ , a is assigned to exactly 1 element  $b \in B$ .

**domain of** f: the set A, where f is a function from A to B

**codomain of** f: the set B, where f is a function from A to B

b is the image of a under f: b = f(a)

*a* is the pre-image of *b* under f: f(a) = b

**range of** f:  $\{b \mid \exists a \in A, f(a) = b\}$ 

**onto function, surjection:** f's range is its codomain:  $\forall b \in B \exists a \in A, f(a) = b$ 

**1-to-1 function, injection:**  $a \neq b \rightarrow f(a) \neq f(b)$ 

1-to-1 correspondence, bijection: a function that is a surjection and an injection.

**inverse of** f: when f is a bijection, its inverse, denoted  $f^{-1}$ , is the function  $f^{-1}(b) = a$ , where f(a) = b

 $f \circ g$  (composition of f and g): the function that assigns f(g(x) to x

|x| (floor function): the largest integer not exceeding x

 $\begin{bmatrix} x \end{bmatrix}$  (ceiling function): the smallest integer greater than or equal to x

## RESULTS

• The following set identities from Table 1:

**Complementation:**  $\overline{\overline{A}} = A$ 

#### **Commutative:**

 $A \cup B = B \cup A$ 

 $A\cap B=B\cap A$ 

#### Associative:

 $A \cup (B \cup C) = (A \cup B) \cup C$  $A \cap (B \cap C) = (A \cap B) \cap C$ 

#### **Distributive:**

 $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$  $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ 

#### **DeMorgan's:**

 $\overline{A \cup B} = \overline{A} \cap \overline{B}$  $\overline{A \cap B} = \overline{A} \cup \overline{B}$ 

## THE FUNDAMENTALS: ALGORITHMS & GROWTH OF FUNCTIONS

# TERMS

algorithm: a finite sequence of precise instructions for performing a computation or solving a problem.

f(x) is O(g(x)): the fact that  $|f(x)| \leq C|g(x)|$ , for all x > k, for some positive constants C and k.

f(x) is  $\Omega(g(x))$ : the fact that  $|f(x)| \ge C|g(x)|$ , for all x > k, for some positive constants C and k.

f(x) is  $\Theta(g(x))$ : the fact that f(x) is O(g(x)) and f(x) is  $\Omega(g(x))$ .

 $a \mid b$  (a divides b): there is an integer c such that b = ac.

 $a \mod b$ : the remainder when the integer a is divided by integer b.

 $a \equiv b \pmod{m}$  (a is congruent to b modulo m):  $m \mid (a - b)$ .

# RESULTS

division algorithm: Let  $a \in Z$  and  $d \in Z^+$ . Then there are unique  $q, r \in Z$  with  $0 \le r < d$  such that a = dq + r.

## **INDUCTION & RECURSION**

## TERMS

the principle of mathematical induction: That the following statement is true:

$$(P(1) \land \forall k [P(k) \to P(k+1)]) \to \forall n P(n).$$

**basis step:** The proof of P(1) in a proof by mathematical induction of  $\forall n P(n)$ .

inductive step: The proof of  $\forall k [P(k) \rightarrow P(k+1)]$  in a proof by mathematical induction of  $\forall n P(n)$ .

strong induction: That the following statement is true:

$$(P(1) \land \forall k[(P(1) \land \dots \land P(k)) \to P(k+1)]) \to \forall nP(n).$$

well-ordering property: Every nonempty set of nonnegative integers has a least element.

- **recursive definition of a function:** a definition of a function that specifies an initial set of values and a rule for obtaining values of this function at integers from its values at smaller integers.
- **recursive definition of a set:** a definition of a set that specifies an initial set of elements in the set and a rule for obtaining other elements from those in the set.
- structural induction: a technique for proving results about recursively defined sets.

recursive algorithm: an algorithm that proceeds by reducing a problem to the same problem with smaller input.

#### COUNTING

### TERMS

permutation: an ordered arrangement of the elements of a set

r-permutation: an ordered arrangement of r elements of a set

P(n, r): the number of r-permutations of a set with n elements.

C(n,r): the number of r-combinations of a set with n elements

 $\begin{pmatrix} n \\ r \end{pmatrix}$  (binomial coefficient): C(n,r).

**combinatorial proof of an identity:** a proof that uses counting arguments to prove that both sides of an identity count the same set of objects in different ways

**Pascal's triangle:** a representation of the binomial coefficients where the *i*th row of the triangle contains  $\begin{pmatrix} i \\ i \end{pmatrix}$ ,

for  $j = 0, 1, 2, \dots, i$ .

## RESULTS

- **product rule:** a basic counting technique: the number of ways to do a procedure that consists of 2 subtasks is the number of ways to do the 1st subtask *times* the number of ways to do the 2nd subtask after the 1st subtask has been done
- **sum rule:** a basic counting technique: the number of ways to do a task in 1 of 2 ways is the sum of the number of ways to do these tasks if they cannot be done simultaneously
- **pigeonhole principle:** When more than k objects are placed in k boxes, there must be a box with more than 1 object.
- generalized pigeonhole principle: When N objects are placed in k boxes, there must be a box with at least  $\lceil N/k \rceil$  objects.

$$P(n,r) = \frac{n!}{(n-r)!}$$

$$C(n,r) = \binom{n}{r} = \frac{n!}{r!(n-r)!}$$

**Pascal's Identity:**  $\binom{n+1}{k} = \binom{n}{k-1} + \binom{n}{k}$ 

**Binomial Theorem:**  $(x+y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k$ 

There are  $n^r$  r-permutations of a set with n elements when repetition is allowed.

There are C(n + r - 1, r) r-combinations of a set with n elements when repetition is allowed.

There are  $\frac{n!}{n_1!n_2!\cdots n_k!}$  permutations of n objects where there are  $n_i$  indistinguishable objects of type i, for  $i = 1, 2, \dots, k$ .

# **RECURRENCE RELATIONS**

# TERMS

- **recurrence relation:** a formula expressing terms of a sequence, except for some initial terms, as a function of 1 or more previous terms of the sequence
- initial conditions of a recurrence relation: the values of the terms of a sequence satisfying the recurrence relation before this relation takes effect
- **divide-and-conquer algorithm:** an algorithm that solves a problem recursively by splitting it into a fixed number of smaller problems of the same type

RESULTS

 $|A\cup B|=|A|+|B|-|A\cap B|$ 

### RELATIONS

### TERMS

#### **binary relation from** A to B: A subset of $A \times B$ .

relation on A: a binary relation from A to itself.

 $S \circ R$ : { $(s,t) \mid \exists x, (sRx \land xSt)$ }.

 $R^{-1}$ : { $(t,s) \mid sRt$  }.

 $R^n$ : the  $n^{th}$  power of R.

**reflexive:** a relation R on A is *reflexive* if  $\forall a \in A, aRa$ .

symmetric: a relation R on A is symmetric if  $\forall a, b \in A, aRb \rightarrow bRa$ .

**antisymmetric:** a relation R on A is *antisymmetric* if  $\forall a, b \in A$ ,  $(aRb \land bRa) \rightarrow a = b$ .

**transitive:** a relation R on A is *transitive* if  $\forall a, b, c \in A$ ,  $(aRb \land bRc) \rightarrow aRc$ .

- **directed graph or digraph:** a set of elements called *nodes* or *vertices* and ordered pairs of these elements, called *edges* or *arcs*.
- **path in a digraph:** a sequence of arcs  $(a, x_1), (x_1, x_2), \ldots, (x_n, b)$  such that the terminal node of each arc is the initial node of the succeeding arc in the sequence.

circuit (or cycle) in a digraph: a path in the digraph that begins and ends at the same node.

equivalence relation: a reflexive, symmetric, and transitive relation.

equivalent: if R is an equivalence relation, a is equivalent to b if aRb.

 $[a]_R$  (equivalence class of a with respect to R):  $\{b \mid aRb\}$ .

partition of a set S: a collection of a pairwise disjoint nonempty subsets that have S as their union.

partial ordering: a relation that is reflexive, antisymmetric, and transitive.

**poset** (S, R): a set S and a partial ordering R on S.

**comparable:** the elements a and b in the poset  $(A, \preceq)$  are *comparable* if  $a \preceq b$  or  $b \preceq a$ .

incomparable: elements in a poset that are not comparable.

total (or linear) ordering: a partial ordering for which every pair of elements are comparable.

# RESULTS

- 1. Let R be an equivalence relation. Then, the following 3 statements are equivalent:
  - *aRb*.
  - $[a]_R \cap [b]_R \neq \emptyset$ .
  - $[a]_R = [b]_R$ .
- 2. The equivalence classes of an equivalence relation on a set A form a partition of A. Conversely, an equivalence relation can be constructed from any partition so that the equivalence classes are the subsets in the partition.

#### GRAPHS

#### TERMS

- **undirected edge:** An edge associated with a set  $\{u, v\}$ , where u and v are vertices.
- **directed edge:** An edge associated with an ordered pair (u, v), where u and v are vertices.
- loop: An edge connecting a vertex with itself.
- **undirected graph:** A set of vertices and a set of undirected edges each of which is associated with a set of 1 or 2 of these vertices.
- simple graph: An undirected graph with no multiple edges and no loops.
- multigraph: An undirected graph that may contain multiple edges but no loops.
- **directed graph:** A set of vertices and a set of directed edges each of which is associated with an ordered pair of vertices.
- adjacent: Two vertices are adjacent if there is an edge between them.
- incident: An edge is incident to a vertex if the vertex is an endpoint of that edge.
- deg(v) (the degree of the vertex v in an undirected graph): The number of edges incident to v with loops counted twice.
- $deg^{-}(v)$  (the in-degree of the vertex v in a graph with directed edges): The number of edges with v as their terminal vertex.
- $deg^+(v)$  (the out-degree of the vertex v in a graph with directed edges): The number of edges with v as their initial vertex.
- $K_n$  (Complete graph on *n* vertices): The undirected graph with *n* vertices where each pair of vertices is connected by an edge.
- **bipartite graph:** A graph with a vertex set that can be partitioned into subsets  $V_1$  and  $V_2$  such that each edge connects a vertex in  $V_1$  and a vertex in  $V_2$ .
- $K_{m,n}$  (Complete bipartite graph: The graph with a vertex set partitioned into a subset of m vertices and a subset of n vertices such that 2 vertices are connected by an edge if and only if one vertex is in the first subset and the other is in the second subset.
- $C_n$  (cycle of size n),  $n \ge 3$ : The graph with n vertices  $v_1, v_2, \ldots, v_n$  and edges  $\{v_1, v_2\}, \{v_2, v_3\}, \ldots, \{v_{n-1}, v_n\}$ .

adjacency matrix: A matrix representing a graph using the adjacency of vertices.

incidence matrix: A matrix representing a graph using the incidence of edges of vertices.

circuit: A path of length  $n \ge 1$  that begins and ends at the same vertex.

connected graph: An undirected graph with the property that there is a path between every pair of vertices.

- **strongly connected directed graph:** An directed graph with the property that there is a directed path from every vertex to every vertex.
- Euler circuit: A circuit that contains every edge of the graph exactly once.

Hamilton circuit: A circuit in a simple graph that visits each vertex exactly once.

# RESULTS

1. There is an Euler circuit in a connected multigraph if and only if every vertex has even degree.